

Welcome to a Civil Engineering Overview



by Mark S. Ditko
from Zen Engineering




A 'Civil' Overview

- What is 'Civil' Engineering
- What Civil Engineers do
- What a good Civil knows
- Civil Engineering basics
- Show how a project is done
(if there is enough time)
- Questions and Answers



Civil Engineering

Does anyone know what Civil Engineering is?




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Engineering

- The work of planning and building machines, roads, bridges, buildings and other things.

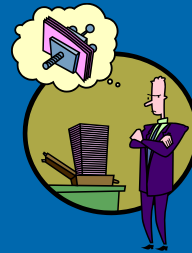


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Engineers

- Basically, engineers have to figure things out.



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Types of Engineering



- Mechanical

- Electrical



- Chemical



- Structural

- Civil...

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Civil

- Started in the early 1800's
- Civil – 'made up of citizens'
- 'Civil' was really used to separate '*private*' engineers from the '*military*' engineers
- 'Civil' now refers to projects related to the 'public'



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- 2 Main Activities
 - 'Area' Engineering
 - Transportation



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● Transportation Design:

- Roads & Streets
- Highways
- Subways
- Railways
- Bridges
- Tunnels



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● Area Design:

- Housing developments
- Golf Courses
- Parks
- Parking Lots
- Malls & Stores
- Airports



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- Architects design the buildings
- Civil Engineers do the parts all around it

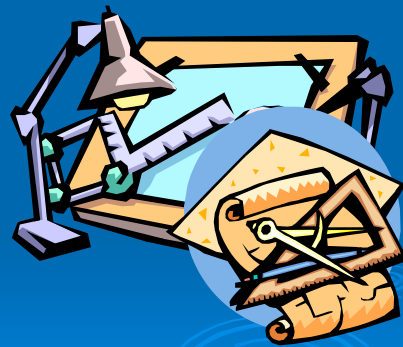


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'Designing' Defined

- To think up and make plans for something
- To arrange things in a special way for some purpose



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The 'Engineering' Goal

- To think up and plan all the information that someone would need in order to build something.



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Things 'Civils' think about

- What happens to all of the water when it rains? Where will it go?
- Is the road safe to drive on?
- Is the road big enough?
- How will it get built?
- How much will it cost?

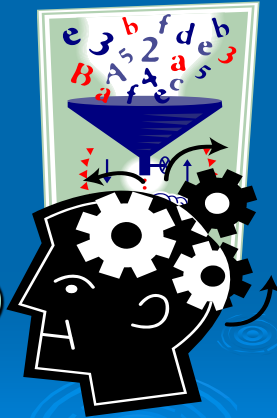


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What Engineers Need to Know

- How to communicate ideas
- How to work in a team
- **Math**, especially Geometry
- Computers in general
- Drawing Software (**CAD**)
- Engineering Software (**InRoads**)
- The science of **Engineering**
(learned in College)

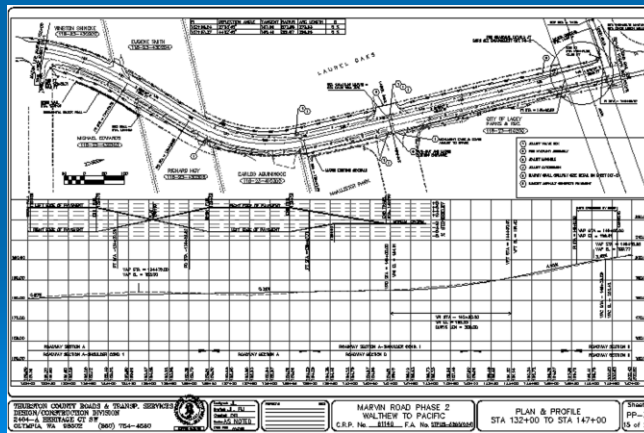


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CAD

- **Computer Aided Drafting**

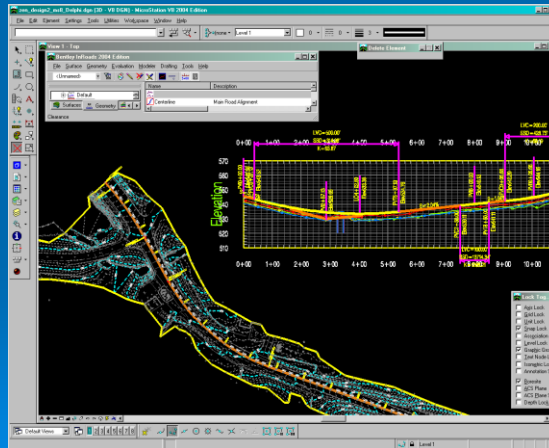


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InRoads

● Civil Engineering computer software



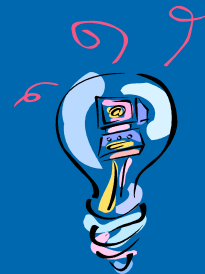
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Computers & Software

● Really changed Civil Engineering work

- Automatically do a lot of the math
- Automatically creates a lot of the drawings



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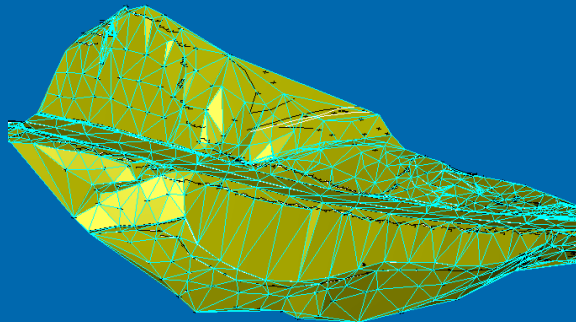
Extreme Engineering Stuff

- Key Civil Engineering concepts
 - ~ 3-D Models
 - ~ Roadway math layout
 - ~ Sectional views
 - ~ Designing a Roadway
 - ~ Reviewing the results

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3-D Models



- Computer created 3-Dimensional surfaces
- 3-D models of the existing conditions are very important


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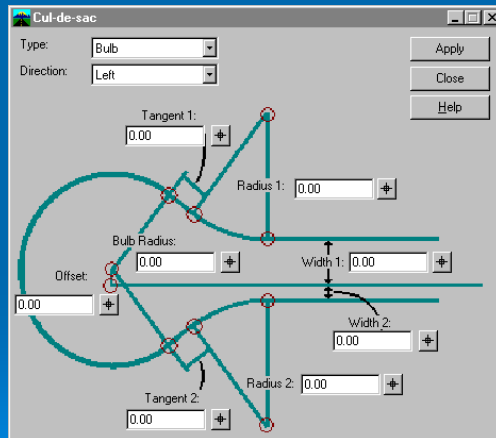
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The screenshot shows the MicroStation V8i 2014 Edition interface. The main window displays a plan view of a road alignment project. The left sidebar shows the 'Tools' palette with various alignment tools. The top menu bar includes 'File', 'Edit', 'View', 'Tools', 'Window', 'Help'. The bottom status bar shows 'Layer 1'.

- 

Laying Out Cul-de-sacs

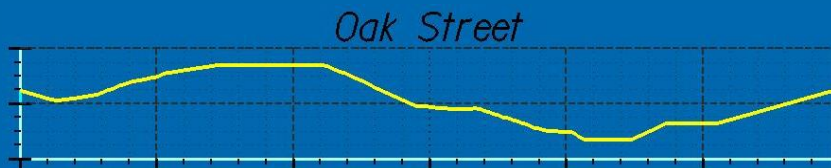


- Math is used quite a bit in engineering
- Cul-de-sac geometry

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A 'Profile' Defined

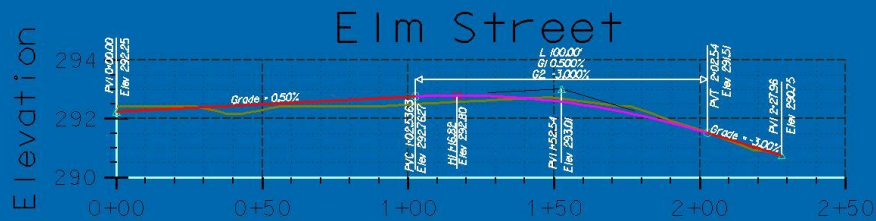


- A slice, or side-view of a roadway
- Profiles are used a lot in Civil work

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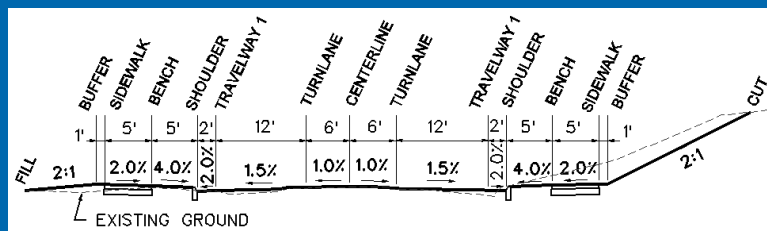
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More Geometry



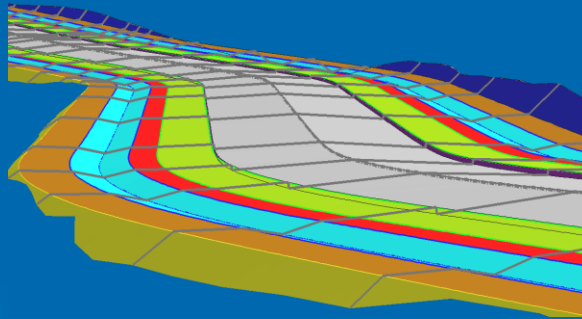
- The center of a new roadway has a mathematical layout in two directions

A Typical Section



- The *Typical Section* describes a slice across the new road (not along like a profile)
- This section is the 'design' of the road

New Road Design



- The 'Typical Section' is used to create the new road 3-D model

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Final Road Design



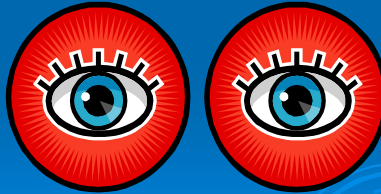
- The final 3-D model can be used to create a visual look at the design.

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Show How it Works?

- If there is time I'll show how this is done with the InRoads software



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Civil Engineering - Summary

- Civil Engineers deal with jobs that affect everyone's lives
- Civil projects are always different
- Engineers requires good math skills
- Engineers need good 'people' skills
- College is where the 'science' of engineering is learned

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Any Questions?

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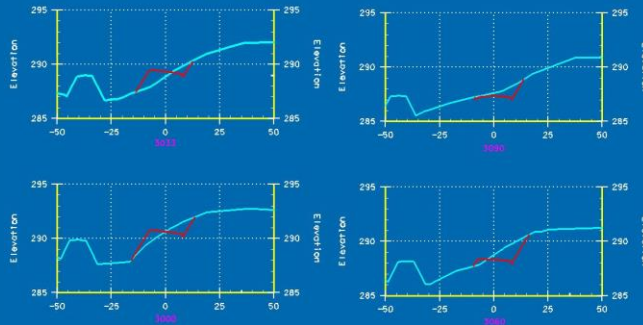
A Bit More

- If there is time let's cover a bit more about Civil work. ...

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Cross Sections



- Cross Sections, like profiles, are slices perpendicular across the road showing the completed design

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End Area Volume Results



- 'End Area' volumes show how much dirt has to be moved to build the new road

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